

Tennis
**Capital
-Coast**



2025/26 JUNIOR

INTERCLUB RULES

Contents

Rules and Guidelines.....	3-9
General Information.....	9-10
Court Allocation.....	10-14
Venue details.....	14-15
Hataitai Court Plan.....	15
Players & WTN Rankings Section.....	16-17
Team Managers Section.....	17
Contact.....	18
“Tennis Capital Coast Competitions” APP.....	19

2025 / 26 Junior Interclub Competition Kapi Mana / Wellington

Definitions:

A match shall mean an individual singles or doubles.

A contest shall mean the total of six matches between two teams in all grades. Each contest consists of 4 singles matches and 2 doubles matches in all Wellington and Kapi Mana Mixed grades.

A round shall mean all of the contests in a grade scheduled on a particular weekend.

Rules

Player eligibility

All players aged 17 years and under on October 1st 2025 are eligible for junior interclub.

Players who are 12 and under on October 1st 2025 and have not played in interclub competition before (unless granted dispensation from Tennis Capital Coast) can enter the Hot Shots Interleague 12u grade.

The Hot Shots Interleague 10u grade is to cater for 8 – 10 year olds wanting to play interclub.

Except for the “10u” and “12u Hot Shots Interleague” grades all team members must know the rules of tennis and how to score.

Junior players competing or who have previously competed in Premier senior interclub cannot play, including as a reserve, in junior interclub grades unless given prior approval by Tennis Capital Coast. However, a junior player may play in the CURRENT Premier senior interclub competition a maximum of two times pre Xmas and a maximum of two times post Xmas.

Junior players competing, or who have previously competed in the TECNIFIBRE senior interclub competition ARE eligible to play Junior A Grade interclub for the 2025/26 season without requiring dispensation. Players from Junior grades B and below may fill in for senior teams, but a maximum of two times pre Xmas and a maximum of two times post Xmas.

NB: Dispensation requests must be submitted by the Club's Junior Convenor to Tennis Capital Coast, in writing, at least 7 days prior to the date(s) of play to be considered.

Players cannot play for more than one club/team in any one competition, except by permission from Tennis Capital Coast.

Defaults

Should a team default, the opposing team manager must be advised as soon as possible. Also advise Tennis Capital Coast and clearly state which team receives the default win.

A team can compete with three members, however the team shall default the fourth singles and second doubles matches in this instance. If the opposing team has five or more members on the day, the extra player can play in the other team to fill the place, however the two matches will still be deemed as a default and points awarded accordingly.

Any team short by two players will default the entire match.

Teams arriving 10 minutes late will default. Players are expected to be at the venue 10 minutes before their scheduled start time.

In the instance of one team member arriving late to the courts:

If the player is late by 10 minutes or less and they are able to play the match(es) they are involved in within the allocated time frame, the match(es) count. If one of their matches is not able to be finished before the courts are required to be vacated, then this game will stand as a default.

If the player arrives more than 10 minutes late for their game, then that game will be defaulted, but they are able to play their following match and have results count, if time allows.

Injured Player

Should a player get injured in a match, that player may be replaced in a subsequent match providing the replacement player is ranked lower than the injured player (same or higher WTN. Ex: if the player injured is on 34 WTN, he/she can be replaced by a player on 35 WTN) and is available at the venue to play.

Wet weather

Tennis Capital Coast will not be cancelling contests. Team managers must make contact with each other, make the decision and whether to proceed and if necessary discuss postponement options. Please notify Tennis Capital Coast that the contest has been postponed.

Every endeavour should be made for teams to play any postponed contests before the last competition round. Team Managers of a rained-off contest should look to arrange the rescheduling of the contest in the following week. If it is not possible for both teams to reschedule at a mutually agreeable time before this date, then the reserve day on week 8 can be used. In this instance please contact Tennis Capital Coast to book courts for week 8.

NB: Week 8 is part of the junior interclub competition. Teams MUST be available to play, if required, on their normal competition day.

For teams that get rained off part way through a contest there are two scenarios:

- A) Organise to play the remaining matches within the week, or a mutually agreed time outside one week (please contact Tennis Capital Coast with the agreed time in this case). If this is not possible then:
- B) If a team has already won, then points for the remaining incomplete matches are awarded equally, e.g. 4 matches to 0 will become 5 matches to 1.

If a win has not been achieved, the remaining matches are to be rescheduled, otherwise the result will be three matches all with no bonus points awarded.

If the match is postponed, the home team of the originally scheduled match has venue preference. If their club courts are not available then the opposing team should look into the availability of their club courts and, if unavailable, a neutral venue would then need to be sought.

Grading & re-grading of players

No player may play in a lower grade team than originally listed unless given prior approval by Tennis Capital Coast.

If clubs have more than one team in the same grade, players need to be used in their own team. Where a team is short, they may use ONE player from another team from the same club in that grade, provided that this player is NOT playing for their own team in that competition round. Please be aware of this rule when two teams from the same club in the same grade are playing ties from the same round at different times, as this will be strictly enforced.

Players from a lower grade can be used as a substitute in a higher grade (including Premier and Tecnifibre senior interclub), but only a maximum of two times in the pre Xmas competition and a maximum of two times in the post Xmas competition.

Deferring ties to accommodate tennis fixtures

Where a team has two or more members selected for a representative tennis team, and these representative matches directly clash with a scheduled interclub tie, an arrangement can be made with the opposing team manager to play on an alternative date.

Team lists

All grades: Teams must play in order of merit.

NB: 'order of merit' is to give the ability for those players that have improved over the season to move up the team order, not to change the team order every week.

A proven match result should indicate a change in the team order.

Number of players in a particular contest

A-D grades, including Kapi Mana mixed grades = up to 6 players may play in a team, minimum of 3.

Hot Shots Interleague 10u,12u or combined = up to 8 players may play in a team, minimum of 3.

Doubles pairings

All grades: If using four players only, combinations 1 & 2 and 3 & 4 MUST play together in the doubles. If using 5 or 6 players for a tie, the player(s) playing doubles only may play in either combination, but this must also be consistent with the order of merit.

Self-umpiring code

All matches are self-umpired, unless either player requests an adjudicator. Self-umpired means you call the lines on your side of the court only. If you disagree with your opponent's call you can ask if they are sure. If you are unsure whether a ball is in or out it must be called in. If you feel you are being unfairly treated please ask one of the team managers for an adjudicator.

Foot faulting

It is not possible to call foot faults from the other end of the court. If you believe your opponent is foot faulting then you should ask your Team Manager to liaise with the other Team Manager to tell the player 'to improve'. If there is no improvement then an impartial adjudicator could be called upon for the rest of the match.

Hot Shots Interleague 10u and 12u.

Players in "Hot Shots 12u" may bounce and hit the ball from behind the baseline on the second serve. A standard serve must be attempted on the first serve. Players in "Hot Shots Interleague 10 and under" grade can bounce and hit the ball from behind the baseline on both serves. Team manager assistance can extend to helping keep the score and explaining the rules for these two grades. For the 2025/26 Combined Mixed Hotshots Grade, the 12u rule applies, with all players required to attempt a standard first serve. Teams in the Hot Shots Interleague Competitions must play with Tecnifibre green balls (low compression balls).

Spectators

Only the two Team Managers shall be on court between matches throughout the contest. Spectators are not to impede on the court. Exceptions to this are the Hot Shots Interleague 12u and Mixed Hot Shots grades where additional help maybe required to keep score and explain the rules to the players.

Tennis attire

All players must wear suitable tennis clothing (shorts / skirts with pockets for tennis balls please) and tennis shoes.

Teams to provide:

Each team must provide 2 new or good used balls (Tecnifibre brand name visible), in the Regional and Kapi Mana Competitions. For Wellington Association, 4 Tecnifibre balls will be required for 3 and 4 court allocation games, 2 Tecnifibre balls for 2 court allocation games. Hot Shots Interleague 10u and 12u grades must play with Tecnifibre Soft balls (low compression/Green balls).

A supervisor for each team must be available to remain with the team until the completion of all the matches.

Court allocations

Please use the specific court numbers that have been allocated to your contest in the draw.

Results

The winning team is the team who won the majority of matches. If matches are equal, a countback of sets is made and if the sets are equal a countback of games is made to determine the winner. If the number of games won is equal then the tie is drawn, and any applicable bonus points will be shared between the teams.

All grades' results will be registered on the [MatchPoint Scoring App](#). Results need to be entered into the on the day using the [MatchPoint scoring App](#). Results to be entered by the Designated Home Team (team on the left hand side of the draw and on the App) Manager and confirmed/approved by the Designated Away Team (team on the right hand side of the draw and on the App) manager on the App. Please see the "MatchPoint" section below for further details.

Disputes

Any matters not provided for in the rules shall be resolved by the Team Managers in the first instance, and then the respective clubs' Junior Convenors. If the dispute cannot be resolved, the matter shall be dealt with by Tennis Capital Coast, whose decision will be final.

Tennis player etiquette

Below are some guidelines with regards to tennis etiquette.

Do

Be honest with your calls. If unsure the ball must be called in.

Make sure the ball bounces before calling it in or out.

Make sure your opponent is ready before serving.

Call the score so your opponent can hear before the start of the next point if you are the server.

Leave your racquet on the court if you have to leave for any reason and explain to your opponent why you are leaving. Taking your racquet indicates you are abandoning the match.

Do not

Hit back serves if serve is obviously out.

Walk behind a court when a point is in progress.

Throw your racquet or swear – this is not acceptable behaviour on the tennis court.

You have 20 seconds between the end of one point and the beginning of the next. You should be ready to serve or receive inside that time. You have a one minute break between the change of ends for a drink and rest.

Tennis Capital Coast Supports Good Sports

The logo for 'Good Sports' features the word 'GOOD' in a stylized, rounded font where the 'O's are connected, followed by 'SPORTS' in a bold, blocky font. A registered trademark symbol (®) is located at the top right of the 'S' in 'SPORTS'.

When taking part in tennis always...Enjoy yourself, you may not win every time

Play within the rules

Work at achieving your personal best
Respect the referee and umpires
Respect your opponents and their supporters
Be a gracious winner or dignified loser
Play hard but play fair.

Guidelines for Parents, Coaches & Spectators

(From Tennis NZ Rules and Regulations)

Parents, coaches, friends and spectators are part of the 'support team' for players. During matches your principal function is to let the players play and enjoy themselves while giving them encouragement in the normal sporting manner.

Here are some "do's" and "do not's" for the support team.

Do

Applaud good play and winning shots by both teams.
Keep outside the court area (behind fences and off the court surface).
Accept the decisions of adjudicators and the line calls of players.
Liaise with the team manager if you feel there is a problem arising on court.

Do not

Communicate with players verbally or by signal during a match (including change of ends).
Call the lines from outside the court – the players call their own lines.
Coach players from the sideline.

Team Manager Duties

To organise the team (and travel arrangements) by the Thursday before the tie.
Check draw/ website / **MatchPoint Scoring App** and points table regularly.
To stay with the team throughout the entire contest.
Ensure that there is a good standard of behaviour from the players and that tennis attire is being worn.
Advise opposing team manager if a different person (stand in manager) is accompanying the team for that weekend's game. Also provide a contact number for this person.
To liaise with the opposing team manager if a problem arises on court before intervening.
Book courts with Tennis Capital Coast for week 8 (reserve day) if needed.

For Ties which are completed on the Draw Date, the result of each completed Match is to be recorded on the day by the designated home team (team on the left hand side of the draw and the App). After the designated home team submits all the Match scores and finalises the fixture, then the Designated away team (team on the right) can confirm the scores are correct. If the designated away team manager/primary contact does not confirm within 24 hours, then the fixture will be finalised automatically.

Contact your Junior Convenor or Tennis Capital Coast if there are any unresolved issues or to report any undesirable behaviour.

Conventional Tie Break

A conventional tiebreaker is played when the score is equal at the end of the set, e.g. 4-4 in a short set or 6-6 all playing first to 7 (best of 13 games).

The conventional tiebreaker is played first to 7 points, but must have a two-point margin e.g. 7-5. The tiebreaker continues until there is a 2-point margin if the point score gets to 6-6.

The first server of the tie break is the receiver from the previous game.

The first server serves 1 point only from the deuce side (right side of the court). From the second point onwards the server serves 2 points each till the completion of the tiebreak.

When the total of points played adds up to an odd number the service is on the ad side (left side of the court) e.g. if the score is 3-2 the service changes hands and the new point is started on the left side of the court. When the total number of points adds up to an even number the service is on the deuce side (right side of the court).

When the points played add up to 6 or a multiple of 6 the players change ends. The server remains the same, as the total score is an even number.

The tiebreaker is counted as one game so the person who served first in the tiebreak will be the receiver in the first game of the new set if one is required.

The recorded score at the end of the match or set is 7 / 6 with the points of the tie-break reflected in the tie-break score boxes. More details [HERE](#). If the tiebreaker is played at 4-4 the final score is 5 / 4 with the points of the tie-break reflected in the tie-break score boxes. More details [HERE](#)

Doubles

The format is the same as the singles tiebreak. The person who's turn to serve will serve the first point. After that players will serve 2 points in the same rotation order as what they served previously in the match.

Super Tie Break

A super tie break follows the same rules as the conventional tie break above, but is the first to 10 points with a margin of 2.

The set score for the winner of the super tie-break should be recorded 1-0 on the **MatchPoint scoring App** with the points of the super tie-break reflected in the tie-break score boxes. More details [HERE](#)

General Information

1.1 Match format

A & B grades singles and doubles, including Kapi Mana mixed A & B grades, are the best of 2 short sets. If 1 set all a super tiebreak is played to decide the winner (super tiebreak is first to 10 points, normal tie break rules apply). Short sets are the first to 4 games. If the score is 3-3 in a set, the set extends to first to 5 games. If the score is 4-4 in a set, a conventional tie-break is played.

C, D, E and all Hotshots Interleague grades singles and doubles, including Kapi Mana mixed grades, will play best of 13 games (first to 7 games) with a conventional tiebreaker at 6-6.

1.2 Short deuce

All grades will play short deuces in both Singles and Doubles. Sudden death point on the **FIRST** deuce with the receiver choosing the deuce (right) or advantage (left) side for the serve. In Mixed gender grades, the server must serve to the receiver of the same gender. If a mixed gender double match consists of a mixed gender team and a same gender team, the receiving team then choose the deuce (right) or advantage (left) side for the serve.

Competition format

Wellington Association: A, B, C, D grades, Boys & Mixed Hot Shots Interleague 10u and 12u – Sunday am

Kapi Mana Association: Hot Shots Interleague Mixed Grade – Sunday 9.00am

All other Mixed grades - Saturday am

All above contests commence at times shown above unless otherwise stated on the draws.

Scoring

Points will be allocated as follows:

For each match won 1 point

For a team win 2 bonus points

For a drawn tie** 1 bonus point each

For contest default win 8 points

**If there are an equal number of matches won then there is a countback of sets, then games, and if this is also equal then it is a draw.

Promotion / relegation & final placings

Promotion / relegation will take place between A-E grades, judged from pre Xmas results on a 2 up 2 down linear basis. No promotion/relegation between Regional Elite and other A-E grades. No automatic promotion/relegation between A-E grades and U10/U12 Hot shots grades. At Tennis Capital Coast's discretion, other teams may be promoted / relegated based on performance. Promotion of the Hot Shots Interleague Grades' top teams is at the discretion of Tennis Central.

Promotion / relegation and the final placings within a grade will be determined after a full round robin in the grade has been completed. For example, after seven rounds in an eight teams grade and after five rounds in a six teams grade. Where there are only four teams in a grade, final placings will be determined after **two** round robins have been completed (six rounds). Any ties beyond this are still to be played, and match results recorded. If teams are equal at the end of the Pre-Xmas round robin competition, then the results of any ties between these teams will be used to determine placings ("Head to Head"). If not able to be decided on this basis, Tennis Capital Coast will determine a method to order the teams.

Venues

With the number of team entries some matches have been allocated to neutral club, school and council venues. Please respect the facilities as it is through the generosity of these clubs and schools that we can accommodate all teams. The draws are published on the web – <https://clubspark.kiwi/RenoufTennisCentre/Play/Junior> and the "MatchPoint Scoring" FREE App, and may contain updated venue changes so please check this web site and/or the App regularly.

Nominated courts at Hataitai Park have been hired by Tennis Capital Coast for Saturday and Sunday mornings on scheduled competition dates. Public playing on these courts will need to be asked to vacate the courts at these times.

8.30 am and 10.30 am scheduled games (Wellington), 8.30am and 10.30am scheduled games (Kapi Mana), two courts allocation.

On some occasions matches have had to be scheduled at the same venue at 8.30am and 10.30am (Wgtn) and 9.00am and 11.00am (KM). Teams must be ready to start play at 8.30am (Wgtn) and 8.30am (KM). At 10.30am (Wgtn) or 11.00am (KM) if the match is even a 7-point tiebreaker is played. If the match is close to its conclusion and can be completed within fifteen minutes than that can be done. However If the match is then not completed within this fifteen minute timeframe neither team is awarded a point. The courts must be vacated by 10.45am (Wgtn) or 11.15am (KM) at the latest

Sunday three and four court allocation

Due to increasing demand on court usage a three and four court structure may be used for Wellington's Sunday competition. Please see the court allocation section for further details. Both the three and four court structure allow 45 minutes per game (five minutes more per game than the two court structure). Please note however that courts will need to be vacated after your allocated time has finished. If the match is not completed at the 45 minute mark, the player with the most games at 45 minutes will be declared the winner of the match. If the game score is even a conventional tie break is played to determine the winner.

Continuation of contest

In some cases, there may not be a game scheduled directly after a specific contest. In this instance the continuation of any unfinished matches is acceptable to Tennis Central provided there are no players waiting to use the court(s) and both Team Managers have agreed to a possible continuation, if needed, BEFORE the overall tie starts.

MatchPoint

All grades will be registered on MatchPoint. Please refer to the MatchPoint information page, within the results section.

Court Allocation

Below are the different court layouts used for the Junior Interclub Competition.

The draw, available at www.tenniscentral.kiwi and on the “MatchPoint Scoring FREE App” will indicate how many courts have been allocated for your game, please follow the appropriate layout structure for your game. Contests will need to be completed on time.

Two Court Layout

Applies to all Regional, Kapi Mana Association games and to the Wellington Association games that have been allocated two courts on the draw:

8.30 – 9.10am

DOUBS #1	DOUBS #2
----------	----------

9.10 – 9.50am

SINGLES 1	SINGLES 2
-----------	-----------

9.50 – 10.30am

SINGLES 3	SINGLES 4
-----------	-----------

2 courts x 2 hrs = 4 hrs court time

Round 1 = 8.30 – 10.30am (Wgtn) or 9.00 – 11.00am (Kapi Mana)

Round 2 = 10.30 – 12.30pm (Wgtn) or 11.00 – 1.00pm (Kapi Mana)

Three Court Layout

Applies to Wellington Association Sunday competition only

8.30 – 9.15am

DOUBS COMBO # 2 (3 & 4)	SINGLES 1	SINGLES 2
-------------------------	-----------	-----------

9.15 – 10am

DOUBS COMBO # 1 (1 & 2)	SINGLES 3	SINGLES 4
-------------------------	-----------	-----------

3 courts x 1.5 hrs = 4.5hrs court time

Round 1 = 8.30 – 10.00am

Round 2 = 10.00 – 11.30am

Round 3 = 11.30 – 1.00pm

Four Courts Layout

Applies to Wellington Association Sunday competition only:

8.30 – 9.15am

SINGLES (1)	SINGLES (1)	SINGLES (1)	SINGLES (1)
-------------	-------------	-------------	-------------

9.15 – 10 am

DOUBS (1)	DOUBS (1)	DOUBS (2)	DOUBS (2)
-----------	-----------	-----------	-----------

10.00 – 10.45am

SINGLES (2)	SINGLES (2)	SINGLES (2)	SINGLES (2)
-------------	-------------	-------------	-------------

10.45 – 11.30am

SINGLES (3)	SINGLES (3)	SINGLES (3)	SINGLES (3)
-------------	-------------	-------------	-------------

11.30am – 12.15pm

DOUBS (3)	DOUBS (3)	DOUBS (4)	DOUBS (4)
-----------	-----------	-----------	-----------

12.15 – 1.00pm

SINGLES (4)	SINGLES (4)	SINGLES (4)	SINGLES (4)
-------------	-------------	-------------	-------------

Each contest would have 4.5 hours court time per match.

Example

If on the draw your contest was scheduled for 9.15am at Khandallah Tennis Club with four courts you would play your two doubles first and then the four singles, indicated as (2) in the diagram above.

If however your contest was scheduled at 10.45am at Hataitai with four courts you would play the four singles first and then the two doubles matches, indicated as (3) in the diagram above.

Benefits to the three and four court layouts

Each contest assigned to a venue with three or four courts will have 30 minutes longer court time than venues with two courts and will finish earlier time wise.

With three court venues an extra round can be achieved meaning more opportunity for home games for that clubs' teams and potentially other teams as courts are freed up elsewhere.

The interclub competition will be able to cater for an increase in team numbers.

The four court layout has been used and worked successfully by other associations

Wellington Junior Interclub Venues

Churton Park T.C	13-15 Lakewood Avenue, Churton Park
Island Bay T.C	2 The Parade, Island Bay
Hataitai Courts	Off Ruahine Street, Hataitai
Karori United T.C	16 Campbell Street, Karori
Karori Lawn T.C	226 Karori Road, Karori
Khandallah T.C	55 Delhi Crescent, Khandallah
Kilbirnie T.C	Crawford Road, Kilbirnie
Miramar T.C	Darlington Road (north end of park) Miramar
Newlands / Paparangi T.C	26 Black Rock Road, Newlands
Ngaio T.C	3 Waikowhai Street, Ngaio
Talavera T.C	Glenmore Street, Northland
Tawa TC	Taylor Terrace, Tawa
Thorndon T.C	4 Katherine Avenue, Thorndon
Vogelmorn T.C	8 Vennell Street, Brooklyn
Wadestown T.C	Rose Street, Wadestown (School)
WRTC (Renouf Centre)	Brooklyn Road, Brooklyn
Wellington T.C	Cnr Alexandra Road and Constable Street

Hataitai Park Tennis Court Numbering is the same than the numbering for netball courts.

Kapi Mana Junior Interclub Venues

Jillet Street	Opposite Titahi Bay TC in Jillet Park
Johnsonville T.C	8 Wanaka Street, Johnsonville
Mungavin Avenue	Mungavin Avenue, Porirua East
Ngatitoa T.C	Ngatitoa Domain, Paremata
Otaki Sports T.C	Haruati Park, Mill Road, Otaki
Otaki Domain	Domain Rd, Otaki

Paekakariki T.C	Cnr Roberton & Wellington Road, Paekakariki
Paraparaumu Beach T.C	Percival Road, Paraparaumu Beach
Plimmerton T.C	Beach Road, Plimmerton
Pukerua Bay T.C	Rawhiti Road, Pukerua Bay
Tawa T.C	Taylor Terrace, Tawa
Titahi Bay T.C	Main Road, Titahi Bay
Waikanae T.C	69 Rauparaha Street, Waikanae
Waikanae Memorial	Pehi Kupa Street, War Memorial, Waikanae
Whitby T.C	Solander Place, Whitby

Hataitai Park Tennis Court Numbering is the same than the numbering for netball courts.



Tennis New Zealand's player grading system

Overview

WTN (World Tennis Number):

New Zealand now uses the World Tennis Number (WTN) - a modern, global rating system operated by the International Tennis Federation (ITF) and used by over 100 Countries.

WTN numbers range from 1 (pro) to 40 (beginner) with separate ratings for Singles and Doubles. WTN numbers update every Thursday and reflect not just wins and losses, but also the competitiveness of matches.

Read about the WTN at www.tennis.kiwi/wtn

Can't find yourself? Most likely reason is that your birth date is missing. Please contact your club.

Who is registered on WTN?

All players will be registered on MatchPoint /WTN and will have their own player national ID. To find out if you have a WTN ranking, go to <https://results.matchpoint.kiwi/wtn-ranking> and search for your name.

What results will count on WTN?

Each singles and doubles match result will count. A player will have both a singles and a doubles ranking. Please visit www.tennis.kiwi/wtn to view how your WTN rankings are calculated.

Privacy

The only personal details shown on the website are the player's name, association and club.

Team Managers Submitting Interclub Results Using “MatchPoint Scoring App”

All grades are to submit results on MatchPoint Scoring App on the day of the tie is played.

Please click [HERE](#) for downloading the App and see the guidelines on how to use the MatchPoint Scoring App.

For Ties which are completed on the Draw date

For Ties which are completed on the Draw Date, the result of each completed **Match** is to be recorded on the day by the designated home team (team on the left hand side of the draw). After the designated home team submits all the Match scores and finalises the fixture, then the Designated Away team (team on the right hand side of the draw) can confirm the scores are correct. If the designated away team manager/primary contact does not confirm within 24 hours, then the fixture will be finalised automatically.

A match tie-break (super tie-break) The set score for the winner of the super tie-break should be recorded 1-0 on the **MatchPoint scoring App** with the points of the super tie-break reflected in the tie-break score boxes. More details [HERE](#)

Match default: Where a **match** was never started – select “Mark as Forfeit” in the MatchPoint Scoring App. Do NOT include players names or scores of defaulted matches when inputting individual result of affected **match**. More details [HERE](#).

Retirement: A match where a **player has retired after the match has already started** shall be recorded in MatchPoint Scoring App by awarding to the opposition the minimum number of games and sets necessary to win the match (i.e. a player retiring when he/she is up 4/2 in the first set should be recorded on the App 4/6 0/6 to the opposition).

For Ties which are postponed or suspended

Once a postponed or suspended Tie has been completed, then the result of each further completed **Match** is to be recorded on the day by the designated home team. After the designated home team submits all the Match scores and finalises the fixture, then the away team can confirm the scores are correct. If the designated away team manager/primary contact does not confirm within 24 hours, then the fixture will be finalised automatically.

2025/ 2026 Junior Convenor Contact Details

Club	Name	Contact Number
Churton Park	Lisa Greene	027 2267831
Island Bay	Elizabeth Clement	021 807 66
Johnsonville	Lola Toppin-Casserly	
Karori Lawn	Tiana Popata	021 081 39527
Karori United	Adam Pryor	027 449 2489
Khandallah	Laura Willson	0276332214
Kilbirnie	Jane Lamb	021726466
Miramar	Nick Guyomar	02041310632
Newlands Paparangi	Jon Saunders	022 647 3041
Ngaio	Dan Tatham / Adam Sims	0272088499 / 021 1457179
Ngatitoea	Andrea Matheson	0274 884 533
Otaki	Adam Shelton	027 286 9820
Paekakariki	Jill Donaghy; Michael Lloyd	0220331225
Paraparaumu Beach	Emma Appleby	02040397426
Plimmerton	Julia Clark	
Pukerua Bay	Garth Gulley	021628654
Talavera	Suzanne Adair	0210397558
Tawa	Brendon Wynford	0226976258
Titahi Bay	Sonia Katene	0211304283
Thorndon	Li Li	0226455179
Vogelmorn	Kyn Wright	0223408220
Wadestown	James Tietjens	0276641244
Waikanae	Melody Shennan	021599486
Wellington	David Chan; Yin Hsien Fung (Fung)	0210 248 2423
Whitby	Richard Beauchamp	021 02772889

Tennis Capital Coast Details

Physical Address: Renouf Tennis Centre, 60 Brooklyn Road Brooklyn

Postal Address: 60 Brooklyn Road Wellington

Phone Number: 04 2809370

Email: mark@tenniscentral.co.nz or flo@tenniscentral.co.nz

Website: www.tenniscentral.kiwi

Phone App: "Tennis Central Competitions" – FREE App